MEET YOUR NEVADA GAMING CONTROL BOARD MEMBERS



By Karl F. Rutledge

MARK A. LIPPARELLI

Mark Lipparelli currently serves as the Chairman of the threemember Nevada State Gaming Control Board ("Board"), the governing body that regulates the gaming industry in the State of Nevada. Governor Brian Sandoval appointed Member



Lipparelli as Chairman in January 2011, following a two year tenure as a member of the Board from January 2009 to December 2010.

Prior to his appointment to the Board, Mr. Lipparelli served from 2007 to 2009 as President and Chief Executive Officer of Gioco Ventures, LLC, a development stage technology company. During this time, Mr. Lipparelli also served as a consultant to the gaming and investment industries.

Before consulting, he served in several senior level management positions over a span of fifteen years with some of the gaming industry's leading technology companies including Bally Technologies, Shuffle Master, and Casino Data Systems. In his officer roles, Mr. Lipparelli led organizations that developed industry leading products used by casinos worldwide. His specific experiences in both large and small organizations include leadership roles in finance, management, strategy, product management, operations, public relations, intellectual property and legal/regulatory matters. Preceding his private industry experience, Mr. Lipparelli began his professional career as a Securities Analyst and Senior Research Analyst with the Nevada State Gaming Control Board.

Mr. Lipparelli graduated from the University of Nevada, Reno with an undergraduate degree in Finance, Master of Science degree in Economics, and is a graduate of the Executive Development Program sponsored by the Institute for the Study of Gambling and Commercial Gaming.

A.G. BURNETT

Mr. Burnett was appointed to the Board by former Governor Jim Gibbons from January 1, 2011, to January 30, 2011, and then was reappointed by Governor Brian Sandoval to serve a four year term,



beginning January 31, 2011.

Before being appointed to the Board, Mr. Burnett was the Deputy Chief of the then-Corporate Securities Division (the "Division") for the Board. In that position, he handled all legal matters that came before the Division and oversaw regulatory and investigative activities conducted by the Division. In particular, Mr. Burnett oversaw the Board's regulation of the compliance activities of publicly-traded Nevada licensees, whereby, he assisted in the drafting and revising of all gaming compliance plans and in the audit procedures thereof. Mr. Burnett also headed up the Board's Bankruptcy Group, an internal task force set up to meet the demands of immediate licensure and suitability requirements during restructurings of gaming entities.

Prior to his time at the Board, Mr. Burnett served as Senior Deputy Attorney General in the Gaming Division of the Nevada Attorney General's Office, representing the Board, the Nevada Gaming Commission, and the Nevada Commission on Sports. During that time, he handled litigation matters on behalf of the Board, including disciplinary actions, tax hearings, and disputed licensing matters. He also handled the drafting of several regulations and advised both the Board and Nevada Gaming Commission on legal matters and strategy.

In addition, Mr. Burnett served as a member of the Executive Committee of the Nevada State Bar's Gaming Law Section from 2000-2006. Mr. Burnett was also appointed by the Nevada State Bar Board of Governors to serve a three-year term on the Nevada State Bar's Committee on Functional Equivalency from 2001 and 2004, where he evaluated the petitions of foreign and non-ABA accredited law school graduates to be able to take the Nevada State Bar exam.

Mr. Burnett received his J.D. from Gonzaga University School of Law in 1996, and his B.A. in International Affairs and Political Science from the University of Nevada, Reno in 1992.

SHAWN REID

Like Mr. Burnett, Mr. Reid was appointed to the Board by former Governor Jim Gibbons from January 1, 2011, to January 30, 2011, and then was reappointed by Governor Brian Sandoval to serve a four year term, beginning January 31, 2011.



Mr. Reid began his career at the Board in 1990 as an Agent in the Investigations Division. From 1990 2007, Mr. Reid worked through the ranks, beginning as an Agent and eventually became a Supervisor in the Investigations Division, where he conducted and supervised pre-licensing investigations on applicants seeking a Nevada gaming license or finding of suitability to engage in licensed gaming in the State.

From 2007 2010, Mr. Reid served as Deputy Chief of the Investigations Division in Carson City, where he oversaw all pre-licensing investigations conducted by the Carson City office. From January 2010 to December 2010, immediately prior to his appointment to the Board, Mr. Reid served as Chief of the Investigations Division. In this capacity, Mr. Reid was responsible for overseeing all pre-licensing investigations conducted by the Division's Carson City and Las Vegas offices and reported directly to the Chairman of the Board.

Mr. Reid is a graduate of the University of Nevada, Reno where he was awarded a B.S. in Business/Finance.

Karl F. Rutledge is an associate in the Gaming Practice Group at the Las Vegas offices of Lewis and Roca. Karl's gaming practice focuses on landbased and Internet gaming. His depth of experience includes assisting clients in structuring business models involving skill-based gaming websites and promotional sweepstakes, as well as drafting terms and conditions and compliance policies for websites.